

Animator™  
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Macintosh version 2.50 by Ken Kashmarek

This NBA makes creating animation fun and easy!

Directions:

1. Select a graphic from the screen or disk library.
2. Position graphic where you want to begin.
3. Click mouse button down and hold.
4. Move mouse around the screen to define the animation path.
5. Release mouse button to end animation.  
(advanced user: press any key)
6. The animation can then be edited.
7. Click OK when you are finished.

That's it. Have fun!

Here's some useful key-commands:

In general:

Shift: restrains movement up or down  
Escape or Cmd-period: Cancels most operations  
Return: Confirms most operations

Selecting a graphic:

Return: Select from screen  
Cmd-Return: Select from disk  
Tab: toggle between lasso & selector tool

While editing path:

Cmd-space: Clear background  
Cmd-R: Reverse path  
Option-Click: add to path  
Delete: subtract from path

The "Read.Me" file on the HyperStudio disk has more information.

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